## INDOOR SOCCER

## INTRODUCTION

The game of indoor soccer is an enjoyable sport catering for players of all standards. There are Open, Mixed and Junior competitions which you can be part of by forming your own team or joining one of our teams. The rules of indoor soccer are easy to follow, and the game is played on a court totally surrounded by netting encouraging continuous play.

## THE TEAM

A team consists of five (5) players, one of whom will be the goalkeeper, with a maximum of three (3) substitutes. No team can start with less than four (4) players. For $4+$ Soccer, a team consists of four players and no team can start with less than three players.

## OFFICIALS

The centre will provide the referee who shall control the game, operate the scoreboard and act as timekeeper.

## UNIFORMS

All teams must have matching coloured shirts by the third competition game. No player shall be allowed on the court in non-sporting footwear or attire.

## GAME TIMES

The game consists of two eighteen (18) minute halves. All teams are expected to have paid their fee and be ready to play ten minutes prior to their scheduled start time.

## GAME FEES

It is the captain's responsibility to ensure that complete game fees are paid before the game, otherwise the game cannot commence.

## BEHAVIOUR

For the enjoyment of all, games are expected to be played in a sportsmanlike manner.

## FINALS

At the end of the competition there will be a finals series for the top four or five teams depending on the number of teams in each grade. To qualify for the finals, each player must have played at least one-third of the minor round games.

## COMPETITION POINTS

The position of each team in the competition shall be determined by the accumulated points awarded, based on the results of the games. The competition points shall be awarded as follows:

4 competition points for a win
2 competition points for a draw
1 competition point for each 2 goals scored

## RULES

## General

- FOUL SYSTEM - After fifth (5) foul in one half, sixth (6) onwards will result in a direct free kick - no wall (this is optional).
- Players must be three (3) metres either side of the ball when a free kick is being taken.
- Players must wait for referee's whistle to be blown before taking free kicks, or the free kick is reversed.
- Free kick must be taken within five (5) seconds of the referee's whistle.
- No tackling from behind or slide tackling.
- Intentional handball = penalty / Unintentional handball = free kick.
- Players can't touch the ball when they are on the ground.
- Players cannot hold the net when playing the ball.
- Players' legs cannot be lifted above hip height when trying to kick the ball in a dangerous situation.
- Goal cannot be scored directly from the roof net.
- The referee will "Drop Ball" if play is congested or deemed to be in a dangerous situation.


## Goalkeepers

- The goalie can reach out of the " D " circle provided no part of his body touches the ground outside the circle.
- Keeper cannot kick a ball that is outside the "D".
- Keeper is not penalised for crossing the circle after making a save provided he does not interfere with play or come into contact with the ball while he/she is outside the " $D$ ".
- Keepers can either throw or kick the ball back into play. Aussie Rules style kicks are not allowed.
- Keepers have five (5) seconds to get rid of the ball, otherwise a penalty will apply for such a time wasting breach.


## Substitutions

- A substitution can only be made when:
(i) Your keeper has possession of the ball,
(ii) A free kick is awarded,
(iii) Or in the event of an injury.
- The maximum number of substitutes in any one team is three.
- Each team is only entitled to three (3) substitute calls per half.
- A player may not be substituted in the last three minutes of each half, except in the case of serious injury.


## A DETAILED COPY OF THE RULES CAN BE OBTAINED UPON REQUEST AND SHOULD BE READ BY EACH PLAYER BEFORE COMMENCING A SEASON.

